

13th Annual Frozen Creek Invitational Tournament

November 27 - 29, 2009

TOURNAMENT RULES: The official National Federation of State High School Associations Ice Hockey Rule Book 2009 - 2010, as supplemented by Ohio High School Athletic Association Sports Regulations, shall be used in the Tournament except at noted below:

1. TIME OF PLAY:

- a. Games shall be of standard High School period length with a game limit of 1 hour and 50 minutes. If it appears that stopping the clock will result in exceeding the allotted game time limit, the official timer will advise both teams and the on-ice officials that a no-stop clock shall be instituted until the end of the game. No time-outs will be allowed when a no-stop clock is instituted.
- b. A one-minute rest period will be provided between each period.
- c. Ice resurfacing shall be performed between the second and third periods unless time precludes maintaining a stop clock for the third period.

2. TEAM ROSTERS: For all Frozen Creek Tournament games, teams shall consist of a maximum of 20 players. Two (2) of the players must be dressed as goaltenders if a full 20-man player roster is used.

3. TOURNAMENT REGISTRATION: The Coach or a Team Official must check in with the Tournament Director one hour prior to their first game. During Tournament Registration, each team will designate a single point of contact to interface with the Tournament Director on all tournament topics, e.g., tournament information, emergency communications, unforeseen changes to tournament operations, rule clarifications.

4. PLAYER CHECK-IN: Teams must be present no later than 45 minutes prior to game time. The teams shall be allowed to warm-up for five minutes after completion of ice resurfacing from the preceding event. Teams shall be on the ice at the designated time or warm-up will be forfeited. When the officials are ready to start the game, both teams shall be ready to play or a forfeit will result. Due to scheduling considerations, games may start earlier than depicted on the published schedule. Therefore, all teams must be prepared to begin their warm-up 15 minutes prior to the published game time in the event the preceding game concludes earlier than anticipated.

5. PLAYER'S BENCH: Only team players and a maximum of five team officials will be permitted on the player's bench.

6. PENALTY BOX: Each team shall furnish one individual to supervise their players in the penalty box and maintain penalty box door closure. The individual manning the penalty box is a Game Official; therefore, this individual's conduct while serving in this capacity shall be above reproach and exhibit the highest standard of sportsmanship.

7. CAPTAIN AND ALTERNATE: The Coach or a Team Official shall provide the names of the Captain(s) and Alternate Captain(s) to the referee or official scorer prior to the start of each game.

8. PROFANE LANGUAGE: Profane language will not be tolerated from any player, team official, parent, or fan. All profanity will be dealt with severely.

9. UNIFORM COLORS: The HOME team shall wear either white or predominantly light colored jerseys. Where a team has only one set of jerseys, the other team will wear a contrasting color. The HOME team for each game will be posted at the tournament site.

10. EQUIPMENT: All players participating in the Frozen Creek Tournament must wear equipment that meets the requirements of the National Federation of State High School Associations Ice Hockey Rule Book 2009 - 2010. In addition, all players must wear mouth guards and helmet straps must be fastened when players are on the ice. **Goalies must wear flapper-style throat protection that is separate, commercially manufactured, unaltered, and properly attached to the helmet or face mask at all times.**

11. MEDICAL ASSISTANCE: Emergency medical assistance will be in attendance at each game.

12. PENALTIES:

- a. Each game in the tournament counts toward a penalty suspension even though the tournament only counts as one contest for total contests in a season.
- b. Any Coach, Manager, or Team Official who has received a suspension shall not sit close to his/her team while the suspension is in effect.
- c. Physical abuse of any official will result in a suspension from that game and all remaining games in the tournament.

13. FROZEN CREEK TOURNAMENT SCORING: The tournament shall be composed of a round-robin qualifying portion (three games for each team) and a Championship/Bonus portion (one game for each team). During the round-robin qualifying portion of the tournament, tournament scoring shall be as follows:

- a. One (1) point will be awarded for each period won.
- b. One-half (1/2) point will be awarded for each period tied.
- c. Zero (0) points will be awarded for each period lost.
- d. Two (2) points will be awarded for each game won.
- e. One (1) point will be awarded for each game tied.
- f. Zero (0) points will be awarded for each game lost.

If the score is tied at the end of any round-robin qualifying period or game, no overtimes or shootouts will be played to determine the winner of the round-robin qualifying period or game.

At the end of the round-robin qualifying portion of the tournament, the two teams with the highest point totals will play one game against each other to determine the tournament Champion. The team with the 3rd highest point total will play one Bonus game against the next highest point total team that did not play the 3rd highest point total team during round-robin qualifying. After this selection is made, the remaining two teams will play one Bonus game against each other. In the event tiebreakers are required to determine the Championship and Bonus game participants, the following order of precedence will be used to determine the participants:

- a. Head-to-head game score during round-robin qualifying.
- b. Won-Loss record during round-robin qualifying.
- c. Goal differential (goals scored minus goals allowed during round-robin qualifying).
- d. Lowest total team penalty minutes during round-robin qualifying.
- e. Coin toss.

In the event the Championship game ends in a tie score, a three-man shootout will take place to determine the tournament Champion. Rules for the shootout will be provided to each team prior to commencing the shootout.

In the event a Bonus game ends in a tie score, no overtimes or shootouts will be played to determine the winner of the Bonus game.

The Home team for the Championship and Bonus games will be determined as follows:

- a. Team that had fewer home games during round-robin qualifying.
- b. Team with the higher round-robin point total.
- c. Coin toss.

14. WITHDRAWALS AND CANCELLATIONS: In the event a team withdraws from the Tournament or a Tournament game cannot be played due to unforeseen circumstances (i.e., unsafe ice condition, inability or refusal of the scheduled venue to hold the contest, etc.), the following procedures shall be followed:

- a. If any team withdraws from the Tournament after the Tournament has commenced, the team withdrawing from the Tournament shall forfeit its entry fee. For any team that was scheduled to play, but has not yet played, the team withdrawing from the Tournament, a prorated portion of its entry fee shall be returned and the team will receive zero (0) points for the game that was not played. For any team that has completed its game with the team withdrawing from the Tournament, a prorated portion of its entry fee shall NOT be returned and the team shall earn zero (0) points for that game regardless of the completed game's results.
- b. In the event a Tournament game cannot be played due to unforeseen circumstances, a prorated portion of each team's entry fee shall be returned and each team shall receive 2 1/2 points for the game that could not be played.

15. MERCY RULE: There is no mercy rule in effect for the Tournament.

16. PROTESTS: NO PROTESTS WILL BE PERMITTED. If, during the course of the Tournament, rules interpretations or clarifications are needed, the Tournament Director will provide the interpretation or clarification and the Tournament Director's decision will be FINAL.

17. CROW'S NEST ACCESS: If a team photographer, videographer, or statistician desires access to the Kettering Recreation Center Crow's Nest during the tournament, Crow's Nest access is controlled by the Tournament Director. Each team representative that desires access to the Crow's Nest must "check in" with the Tournament Director at least 20 minutes prior to game time. Each team will be allowed a MAXIMUM of one individual in the Crow's Nest at any time during the game in which that individual's team is participating.